

# Update/Draw Practice

1. If you have not already done so, download the **Game** project and store it in your Workspace. Rename the folder, **GameLoopPractice**. Open eclipse and import the project by clicking File→Import→General→Existing Projects Into Workspace. Then browse to the folder and click OK.
2. Your game should have the Name “My First Game”, the width of 1024 and height of 768 and run at 30 FPS.
3. Add the logic to your game to have it output the number of seconds passed
4. When complete, zip your **GameLoopPractice** folder and submit it to the appropriate location on Moodle